

**BEFORE THE PLANNING COMMISSION
OF THE
CITY OF BEND**

GENERAL PLAN AND MAP AMENDMENT ()
DEVELOPMENT CODE AND MAP ()
AMMENDMENT ()
PZ 06-790 ()
FINDINGS, CONCLUSION ()
AND FINAL ORDER ()

NATURE OF THE APPLICATION

A legislative amendment to Chapter 5 of the Bend Area General Plan text, the Plan map, Chapter 2.7 of the City of Bend Development Code and the Zoning map to add a Manufactured Home Park Redevelopment Overlay.

1. The applicant, City of Bend, initiated the Amendment request on November 14, 2006.
2. The application was submitted in accordance with Section 4.1.215 and 4.1.220 of the Bend Development Code. Timely and sufficient notice of the public hearing, pursuant to Section 4.1.820 of the Bend Development Code, has been provided.
3. On January 8, 2007, the Bend Planning Commission conducted a public hearing to accept testimony on the request. The public hearing was continued to February 26th and again until April 9th. At the conclusion of the hearing on April 9th, the Planning Commission voted to approve the proposed Amendments. The Community Development Department Staff notes and recommendation together with the testimony and submittals of the persons testifying at this hearing were considered and are part of the record of the proceeding.

CONCLUSION

On the basis of this record, the proposed General Plan and map amendment and Development Code and map amendment, PZ 06-790, is consistent with the criteria of Section 4.6.200 of the Bend Development Code. This general finding is supported by the specific findings of fact and conclusions contained in "Exhibit A".

ORDER

It is ORDERED by the Planning Commission of Bend that a recommendation for approval of the General Plan and map amendment and Development Code and map amendment, PZ 06-760 be forwarded on to the City Council for consideration.

This ORDER was presented to and recommended for approval by the Planning Commission on April 9, 2007.


Cliff Walkey, Planning Commission Chair

Attest

Ayes: 6
Nays: 0
Absent: 1, VACANT SEAT
Abstain: 0